

CHAMPION

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1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

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- 1) CHOOSE STRATEGY (CHALLENGER FIRST)
 - ACCURACY: ADD CHAMPION'S ATTACK BONUS TO ATTACK ROLL
 - SPEED: ADD HALF (ROUND UP) OF MOUNT'S SPEED VALUE TO SPEED ROLL
- 2) BEGIN THE TILT
 - DETERMINE CHAMPION'S SPEED TOTAL:
[206] + HALF MOUNT'S SPEED VALUE (IF SPEED CHOSEN)
 - HIGHEST SPEED TOTAL GOES FIRST
- 3) RESOLVE THE TILT
 - DETERMINE YOUR CHAMPION'S ATTACK TOTAL:
[206] + CHAMPION'S ATTACK BONUS (IF CHOOSING ACCURACY) +
IMPACT BONUS (IF ANY)

CHAMPION

CHALLENGE

1) CHOOSE STRATEGY (CHALLENGER FIRST)
-AGILITY: ADD CHAMPION'S ATTACK BONUS TO ATTACK ROLL
-SPEED: ADD HALF CROUND UP OF MOUNT'S SPEED VALUE TO SPEED ROLL
2) BEGIN THE TILT
DETERMINING CHAMPION'S SPEED TOTAL:
2000 + HALF MOUNT'S SPEED VALUE (IF SPEED CHOSEN)
HIGHEST SPEED TOTAL GOES FIRST
3) RESOLVE THE TILT
DETERMINING YOUR CHAMPION'S ATTACK TOTAL:
2000 + CHAMPION'S ATTACK BONUS (IF CHOOSING AGILITY) +
MOUNT'S BONUS (IF ANY)

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28

CHALLENGER

GOLDFIRE



FIRENFI



4 15 16 17 18 19 20 21 22 23 24 25 26 27 28

CHAMPION

MAJOR KNIGHT
JOUST

