

A-005 **TORENGRIM'S HELM**

If the wielder makes a close or ranged combat attack against an opposing figure wielding one or more items and rolls a critical hit, remove one of those items (determined randomly) from the game.

33 points

+2 Defence




Mage Quest
Artifact



A-006 **Caeronn Luckblade**

The wielder cannot target figures from the Solonavi faction with close or ranged combat attacks. When the wielder makes a close combat attack, treat any 1s rolled on the attack roll as 6s.

43 points

+2 Attack




Mage Quest
Artifact



A-007 **Raider's Bane**

(Optional) Give the wielder a close combat action targeting a figure from the Orc Raiders faction. If the attack succeeds, double the wielder's unmodified damage value for that attack.

29 points

-1 Speed

+1 Attack




Mage Quest
Artifact



A-008 **CURSED BLADE**

Give the wielder a close or ranged combat action. The wielder deals 6 damage when it succeeds at a close or ranged combat attack and suffers 3 damage to themselves..

21 points

+2 Attack

+1 Defence




Mage Quest
Artifact

