

A-029

Crown of Khamsin

All figures friendly to the wielder get +1 to their attack, damage, and ranged damage values. All opposing figures get +1 to their attack, damage, and ranged damage values when targeting the wielder with close or ranged combat attacks.

31

points

+1

Attack

+1

Damage

Crown of Khamsin

A-029

Mage Quest

Artifact

MK

A-030

Heartsinger

When an opposing warrior targets the wielder with a close or ranged combat attack, the opposing warrior's controller rolls one six-sided die. On a result of 1 or 2, the warrior cannot make the attack. The unsuccessful attack still counts as an action, and the opposing warrior is given an action token

31

points

+2

Attack

+1

Defence

Heartsinger

A-030

Mage Quest

Artifact

MK

A-031

Rage Hammer

The wielder's damage value becomes 3. When the wielder succeeds at a close combat attack against a single opposing target figure, it can make a second close combat attack against the target after resolving the first. This second attack does not cost an action or give the wielder an additional action token. The wielder cannot use any special abilities while resolving the second attack.

31

points

-2

Speed

+0

Attack

Rage Hammer

A-031

Mage Quest

Artifact

MK

A-032

Blade of Shadows

This blade has been used by the most famous assassins in history.

45

points

+0

Speed

+0

Attack

+0

Defence

Blade of Shadows

A-032

Mage Quest

Artifact

MK