

D-009

Acidic Cloud

This acidic cloud eats away your armor. -1  while in this tile.

D-010

Smoke Cloud

A cloud of smoke is obstructing your vision. -1 , Mage Spawn Tokens do not get converted until they are 3 squares from the heroes, all squares are considered hindering and hindering terrain are considered blocking.

Mage Quest
Domain



Mage Quest
Domain



D-011

Chapel

Pray for 2 turns and heal 1D6 damage!
Heroes also can challenge a Unique Mage Spawn (100+ points minimum) to receive 1 Artifact Card!

Remove any Mage Spawn Token and replace with a Unique figure. Unique only attacks when challenged no experience earned only the Artifact.

D-012

Training Room

Spend 2 turns and 50 experience to purchase 1 Special Ability Token (SAT)
Or, Challenge the Trainer (100+ points minimum) to receive 1 SAT.

Only 1 SAT per Hero. Standard SAT rules apply. No experience earned only the SAT.

Mage Quest
Domain



Mage Quest
Domain

